## Costs and Travel Choices in a Three Revolutions World

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Sustainable Transportation Energy Pathways (STEPS)

## Costs and Travel Choices in a 3R World

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## Passenger Transport Revolutions

1. Streetcars ( $\sim 1890$ )
2. Automobiles ( $\sim 1910$ )
3. Airplanes ( $\sim 1930$ )
4. Limited-access highways (1930s....1956)

## 2010+

1. Vehicle electrification

- low carbon vehicles and fuels

2. Real-time, shared mobility

- less vehicle use

3. Vehicle automation (2025?)

- Uncertain impacts


## Have EVs arrived?



ST Imaga Scercek lam Dymankar

# During 2017, The number of PEVs worldwide will likely go over 3 million, with over 1 million in sales this year 

Global Plug-in Volumes Passenger Cars \& Light Trucks


## Many PEV sales forecasts getting optimistic

 about PEV sales| 2020 | 25 | 30 | 35 | 40 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Source: Bloomberg New Energy Finance

## Passenger Transport Revolutions

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## A plausible PEV rollout scenario based on

 technology change, incentives \& history of previous technology rolloutsThis sales curve
would be similar to
the rollout of HEVs in
Japan \& California,
$1997-2015$
$1^{\text {st }}$ generation early policy, converted vehicles, "innovators" \& early infrastructure
$\underline{2}^{\text {nd }}$ generation improved batteries, more driving range, "followers" Adequate infrastructure generation: batteries, vehicles,
"core market" PEVs competitive

## 2025

## $4^{\text {th }}$

generation: PEVs begin to dominate 2030

## California 2025 ZEV goal <br> = 15\% / 1.5 <br> million BEVS, FCV \& PHEVs

Main market 15-25\%

## Car of the future?

## Accelerating the Next Revolution In Roadway Safety

September 2016

## Or this?



## Electrification + Automation: likely, but not definitely, together

All autonomous vehicles in development feature some form of electrification

| Parent <br> Company | Make | Model | Powertrain | Production Goal | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Nissan | Nissan | Leaf | Electric | 2020 |  |
| GM | Chevrolet | Bolt | Electric |  | Testing 40 vehicles in SF and Scottsdale |
| FCA | Chrysler | Pacifica | Hybrid |  | Testing 100 vehicles with Google |
| Ford | Ford | Fusion | Hybrid | 2021 |  |
| Volve | Volvo | XC90 | Hybrid |  |  |
| Uber | Ford | Fusion Energi | PHEV |  |  |
| Uber | Volvo | XC90 | Hybrid |  |  |
| Daim er | MercedesBenz | F015 Luxury in Motion | Hydrogen Fuel Cell Plug-In Hybrid |  | Research Vehicle |

## AV costs dropping quickly



## Ride sharing is exploding around the world...

...but is it really ride sharing?


UCDAVIS

## Ride-hailing in the U.S. currently substitutes for more sustainable modes than for driving



Source: Clewlow, Regina R. and G S. Mishra (2017) Disruptive Transportation: The Adoption, Utilization, and Impacts of Ride-Hailing in the United States.

- $49 \%$ to $61 \%$ of ride-hailing trips in major U.S. metro areas would have not been made at all, or by walking, biking, or transit.
- Ride-hailing attracts Americans away from bus services (a $6 \%$ reduction) and light rail services (a 3\% reduction).
- Ride-hailing serves as a complementary mode for commuter rail services (a $3 \%$ net increase in use).
- Directionally, we conclude that ride-hailing is currently likely to contribute to growth in vehicle miles traveled (VMT).

Research undertaken by UC Davis and ITDP, part 3 of a series

Global scenario study to 2050 focused on potential 3 Revs impacts on CO2, energy use, costs

Study supported by UC Davis STEPS Consortium and by Climate Works, Hewlett Foundation, Barr Foundation
https://steps.ucdavis.edu/three-revolutions-landing-page/

## Three Revolutions in Urban TRANSPORTATION

How to achieve the full potential of vehicle electrificafion, automation and shared mobility in urban transportation systems around the world by 2050

> Lew Fulton, UC Davis
> Jacob Mason, ITDP
> Dominique Meroux, UC Davis

May 2017

Research supported by:
ClimateWorks Foundation, William and Flora Hewlett Foundation, Barr Foundation

## Rough guide to the three scenarios

|  | Auto- <br> mation | Electrifi- <br> cation | Shared <br> Vehicles | Urban Planning/ <br> Pricing/TDM <br> Policies | Aligned with <br> 1.5 Degree <br> Scenario |
| :--- | :---: | :---: | :---: | :---: | :---: |
| Business as usual, <br> Limited <br> Intervention | Low | Low | Low | Low | No |
| 1R Automation <br> only | HIGH | Low | Low | Low | No |
| 2R With high <br> Electrification | HIGH | HIGH | Low | Low | Maybe |
| 3R With high <br> shared mobility, <br> transit, <br> walking/cycling | HIGH | HIGH | HIGH | HIGH | YES |

## Urban LDV passenger kms by scenario, USA

- Electric vehicle travel reaches nearly $1 / 3$ of PKMs by 2030
- Automated vehicle travel not significant by 2030 in any scenario, but dominates in 2R and 3R 2050. Results in much higher travel in 2R



## Urban LDV travel (VKm) by scenario, USA

- $2 R$ vehicle travel rises sharply after 2030 due to lower travel costs from automated vehicles
- 3R vehicle travel flat despite declining vehicle stock, given higher travel per vehicle of public vehicles





## Urban LDV stock evolution by scenario, USA

- 2R stocks nearly completely autonomous by 2050
- 3R stocks strongly decline after 2030, due to lower passenger travel levels, intensive vehicle use and higher load factors





## Well-to-wheels CO2 by scenario/technology, USA

4DS electricity shown; in 2DS, CO2 from electricity drops to near zero in 2050

CO2 emissions by technology, USA


## Total cost by scenario and mode, USA

- Total societal (out-of-pocket) 3R cost in 2050 is only $2 / 3$ of BAU or 2R cost, thanks to deep cuts in car ownership, energy use, and roac

USA Scenario comparison


## Supportive Policies - critical to success of the

scenarios

- 3R Scenario (Automation + Electrification + Sharing):
- Compact Urban Development policies
- Efficient parking policies
- Heavy investment in transit/walking/cycling
- VKT fees (incl. congestion \& emission factors):

Highest Fee

## Some questions and conflicts

- Automation: lower per-trip costs, lower "time cost" for being in vehicles
- Just how much cheaper will it be?
- Private automated vehicles = longer trips?
- Empty running (zero passengers) of vehicles
- Resulting relative costs of private vehicles, shared mobility, transit?
- Electrification goes with automation - does it really?
- Can get the job done with upgraded electrical system (such as hybrids)
- But electric running will be much cheaper - and durable?
- Ride hailing: cost savings $\mathbf{v}$. convenience and risk
- Complementary or at conflict with public transit use?
- Will lower costs reduce the incentive to ride share?


## The wide range of costs related to mobility choices

Out-of-pocket Costs

- Vehicle purchase
- Vehicle maintenance
- Fuel
- Insurance
- Cleaning
- Parking
- Driver
- MaaS fees
- Tolls
- Registration-related fees

Hedonic costs

- Travel time (driving)
- Travel time (passenger)
- Parking search time
- Walking time
- Driving stress
- Shared trips (e.g. lack of privacy)
- EV range, charging anxiety
- Car ownership negatives (maintenance, registration, inspections etc.)
- Car ownership positives (car pride, guaranteed ride; can leave personal belongings in the car)
- Perceived Environmental Cost


## Out-of-pocket costs: Comparison of modes

- Driven TNC vehicles are premium service, automation makes these competitive



## Added a value of time for driving, travelling, parking

- Time costs are equal to or in some cases far greater than the out-of-pocket costs



## Included only variable costs (daily decision)

- Ignore private car purchase, insurance cost
- The AV/EV orivate car becomes cheaper than shared mobilitv



## Costs of Mobility...

- Still trying to get a handle on monetary costs of different modes
- Wide range of fixed and variable costs
- ICE vs electric and automated vehicles
- Differences by trip type and location
- But at the same time, we have reason to believe that nonmonetary costs are as important or potentially more important.
- Even harder to quantify
- But let's try


## Considering these costs by when, and how often, paid

|  | Separate from trip | Once per trip | Lumpy | Roughly per-mile |
| :---: | :---: | :---: | :---: | :---: |
| Monetary | - Insurance <br> - Registration and other annual or monthly fees | - Parking cost <br> - TNC "first mile" fee | - Tolls <br> - Vehicle cleaning | - Depreciation <br> - Maintenance <br> - Fuel cost <br> - TNC per-mile fees <br> - Per-mile road user fees (taxes) |
| Nonmonetary | - Maintenance and inspections events (time, loss of vehicle use) <br> - Car ownership pride and other hedonic ownership benefits <br> - Per-vehicle environmental impacts (vehicle production, disposal) | - Time spent parking and searching for parking <br> - Walking to/from vehicle to "door" <br> - Loading/ unloading vehicle | - Refueling/ cleaning time <br> - Recharging search, recharging time, anxiety <br> - Keeping items in vehicle | - Travel time <br> - Driving stress/enjoyment <br> - Ride sharing (pooling) stress/enjoyment <br> - Other in-ride hedonic factors <br> - In-ride productivity <br> - Per-mile environmental impacts (CO2, air pollutants) |

## Important when in own vehicle (positive/negative)

|  | Separate from trip | Once per trip | Lumpy | Roughly per-mile |
| :---: | :---: | :---: | :---: | :---: |
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## Important when Ride-hailing (positive/negative)

|  | Separate from trip | Once per trip | Lumpy | Roughly per-mile |
| :---: | :---: | :---: | :---: | :---: |
| Monetary | - Insurance <br> - Registration and other annual or monthly fees | - Parking cost <br> - TNC "first mile" fee | - Tolls <br> - Vehicle cleaning | - Depreciation <br> - Maintenance <br> - Fuel cost <br> - TNC per-mile fees <br> - Per-mile road user fees (taxes) |
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## Cost types where we have poor or no data

|  | Separate from trip | Once per trip | Lumpy | Roughly per-mile |
| :---: | :---: | :---: | :---: | :---: |
| Monetary | - Insurance <br> - Registration and other annual or monthly fees | - Parking cost <br> - TNC "first mile" fee | - Tolls <br> - Vehicle cleaning | - Depreciation <br> - Maintenance <br> - Fuel cost <br> - TNC per-mile fees <br> - Per-mile road user fees (taxes) |
| Nonmonetary | - Maintenance and inspections events (time, loss of vehicle use) <br> - Car ownership pride and other hedonic ownership benefits <br> - Per-vehicle environmental impacts (vehicle production, disposal) | - Time spent parking and searching for parking <br> - Walking to/from vehicle to "door" <br> - Loading/ unloading vehicle | - Refueling/ cleaning time <br> - Recharging search, recharging time, anxiety <br> - Keeping items in vehicle | - Travel time <br> stress/enjoyment <br> - Ride sharing (pooling) stress/enjoyment <br> - Other in-ride hedonic factors <br> - In-ride productivity <br> - Per-mile environmental impacts (CO2, air pollutants) |

## Fixed, lumpy and per-mile costs - for those costs we

 have- Many costs are fixed or lumpy
- TNC fees and travel time dominate per-mile costs



## Figure with only the trip fixed and per-mile costs shown

- Private automated vehicle trips starting to look good, especially for shorter trips (this one is $\mathbf{6}$ miles, 30 mph )



## Same scenario, but shown as total costs for a six mile trip

- Costs range from $\$ 2$ to $\$ 12$ per trip; driverless modes below $\$ 4$



## Data converted to per-trip costs for a 20 mile trip

- Fixed costs become less important for longer trips



## And for a 2 mile trip

- Fixed costs start to dominate short trips



## What about other non-monetary costs?

- We need to do much in-depth survey work, and maybe experiments to judge behavior in different situations
- Some aspects will be difficult to assess until situations change
- Driverless vehicles:
- Attitudes about travel, effective time cost penalties
- Changes in total travel
- EVs: recharging anxiety in an age of fast charging, abundant charging
- Shared mobility: attitudes about pooling with no driver
- Value of being able to store things in the vehicle
- If it takes 2 minutes (twice) to load/unload things like car seats and generally get all your stuff in and out of your car every trip, and it's an unwelcome hassle, this might be valued $\$ 15 \mathrm{k} / \mathrm{hour}$. That's a $\$ 1$ hedonic cost per trip $(4 / 60$ * $\$ 15)$. For a 6 mile trip, that's $\$ \mathbf{0 . 1 7}$ per mile
- Cost of an uncertain ride
- A "certain" ride means there is a car in a known location and you have the keys. There may be a cost to any uncertainty about available commercial rides, as well as time variance.
- If one expects to ride hail with vehicle arrival in, say, 5 minutes there might be a hedonic cost if it arrives later than this. Each additional minute might cost $1 / 60$ * $\$ 15 / \mathrm{hr}$. This cost may also rise per minute, as frustration (or lateness) mounts. A vehicle that is 4 minutes late would incur a $\$ 1$ hedonic cost; if it happens (or is expected to happen) every $4^{\text {th }}$ trip, this amounts to an average of about $\$ 0.04$ per mile for a 6 mile trip


## Simple \$15/hour time cost analysis across activities (Example of a 6 mile, 12 minute trip, 30 miles per hour)

- A few activities stand out as possibly "expensive"

| Activity | Time (mins) | $\begin{gathered} \text { \$ / } \\ \text { hour } \end{gathered}$ | \$/ event | Events <br> / trip | \$ / trip | \$ / mile | Notes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Loading / unloading | 4 | 15 | 0.50 | 0.50 | 1.00 | 0.08 | 2 minutes twice per trip |
| Uncertain ride | 5 | 15 | 1.25 | 0.25 | 0.31 | 0.05 | 5 minutes wait time, 1/4 of trips |
| Maintenance events | 30 | 15 | 7.50 | 0.01 | 0.08 | 0.01 | 20 minutes for dropoff, 10 for pickup |
| Parking / searching | 5 | 15 | 1.25 | 1.00 | 1.25 | $0.21$ | 5 mins for parking search and parking, once per trip |
| Walking to / from car | 3 | 15 | 0.75 | 2.00 | 1.50 | $0.25$ | 3 minutes twice per trip (short walks, one could be driveway) |
| Refueling / cleaning time | 5 | 15 | 1.25 | 0.10 | 0.13 | $0.02$ | Assumes one refueling per 10 trips |
| Public recharging search time, anxiety | 5 | 20 | 1.67 | 0.20 | 0.33 | 0.06 | Search time at higher perhour cost |
| Driving | 12 | 15 | 3.00 | 1.00 | 3.00 | $0.50$ | General travel time cost |
| Driving stress | 12 | 5 | 1.00 | 0.50 | 1.00 | $0.08$ | Additional time cost due to stressful driving |

## Back to our 6 mile trip

- Costs range from \$2 to \$12 per trip; driverless modes below \$4



## 6 mile trip, now with the additional categories

- The new categories, together, don't change things much



## Conclusions

- Non-market cost factors are many, varied and difficult to measure
- My very simplistic first cut suggests that some may be relatively unimportant, on average
- May still be critical in certain situations, or for certain people
- More research is needed, such as focus groups and surveys


## Thank you

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